



**City Of Bisbee  
Planning and Zoning Commission Meeting  
118 Arizona Street  
Bisbee, Arizona 85603  
April 21st, 2016, @ 6:00 pm**

**Agenda**

*THE ORDER OR DELETION OF ANY ITEM ON THIS AGENDA IS SUBJECT TO MODIFICATION AT THE MEETING.*

**6:00 pm Call To Order**

**Roll Call - Commission Members**

	<b>Present</b>	<b>Absent</b>	<b>Excused</b>
<b>Mark Apel - Chair</b>			<b>x</b>
<b>Keith Dennis – Vice Chair</b>			
<b>Judy Anderson</b>			
<b>Noah Suby</b>			
<b>Cynthia Conroy</b>			
<b>Michael McPartlin</b>			
<b>Paul Enright</b>			
<b>Douglas Dunn – Council Liaison to the Commission</b>			

**CALL TO THE PUBLIC** – Ask if any member of the public wishes to speak about Planning and Zoning Issues NOT on this agenda.

## **New Business**

### **1. For Discussion and Possible Action**

Review of and possible amending of the bylaws for the Planning and Zoning Commission.

### **2. For Discussion only**

Amending the City of Bisbee: Uses and Zone Matrix, located in the appendix of the Zoning Code so that it will properly represent the allowable uses in Article 5.

### **COMMISSIONER COMMENTS:**

Please refrain from any discussion, comments only.

**FUTURE AGENDA ITEM SUGGESTIONS** (Board members may suggest topics for future meeting agendas, but Board will not here discuss, deliberate or take any action on these topics.)

## **Adjournment**

Individuals with hearing disabilities can contact the City Clerk's Office (520) 432-6012 to request an Assisted Listening Device, at least 24 hours before the meeting.

Anyone needing special accommodation to attend this meeting should contact Joe Ward at (520) 432-6015 at least twenty-four hours before the meeting.

Public documents referred to herein may be viewed during regular business hours at the City Clerk's Office at 118 Arizona St., Bisbee.

Pursuant to A.R.S. § 38-431.03(A)(3), the Board may vote to enter executive session at any point during this meeting for discussion or consultation for legal advice with its attorney(s), who may appear telephonically.